

# Chapter 12

## Sound



# 12-1 Characteristics of Sound

**Sound can travel through any kind of matter, but not through a vacuum.**

**TABLE 12–1 Speed of Sound in Various Materials (20°C and 1 atm)**

| Material       | Speed (m/s) |
|----------------|-------------|
| Air            | 343         |
| Air (0°C)      | 331         |
| Helium         | 1005        |
| Hydrogen       | 1300        |
| Water          | 1440        |
| Sea water      | 1560        |
| Iron and steel | ≈5000       |
| Glass          | ≈4500       |
| Aluminum       | ≈5100       |
| Hardwood       | ≈4000       |
| Concrete       | ≈3000       |

**The speed of sound is different in different materials; in general, it is slowest in gases, faster in liquids, and fastest in solids.**

**The speed depends somewhat on temperature, especially for gases.**

# 12-1 Characteristics of Sound

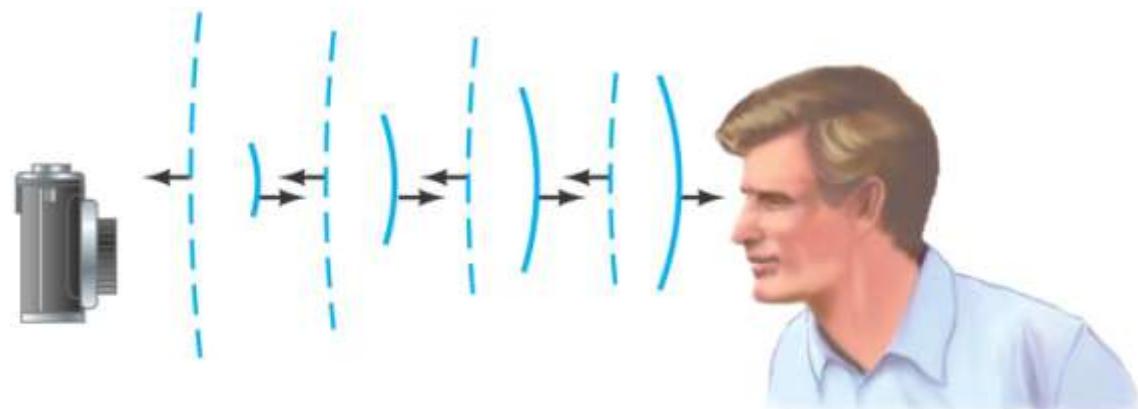
**Loudness:** related to intensity of the sound wave

**Pitch:** related to frequency.

**Audible range:** about 20 Hz to 20,000 Hz; upper limit decreases with age

**Ultrasound:** above 20,000 Hz; see ultrasonic camera focusing below

**Infrasound:**  
below 20 Hz



# 12-1 Characteristics of Sound

**Let's test your hearing range.**

**Keep track of what letter sound you can hear.**



# 12-1 Characteristics of Sound

a.

## *You're really getting on a bit*

You are either old or have really messed up your hearing by turning your amp up to 11 and listening to Spinal Tap. Or both.

The highest pitched ultrasonic mosquito ringtone that I can hear is [8kHz](#)

b.

## *You can't remember my teens*

But you can just about hear some of these tones that those youngsters are on about so you're feeling moderately smug.

The highest pitched ultrasonic mosquito ringtone that I can hear is [10kHz](#)

c.

## *You're in a mid life crisis*

Your ears aren't what they once were and you have resorted to doing online hearing tests.

The highest pitched ultrasonic mosquito ringtone that I can hear is [12kHz](#)

# 12-1 Characteristics of Sound

d.

## *You're not a hoopy frood*

You thought you were really with it and in with your younger colleagues but they just laugh at you because you can't hear beyond this!

The highest pitched ultrasonic mosquito ringtone that I can hear is [14.1kHz](#)

e.

## *You are a thirtysomething*

You're a little frustrated that you can't hear all the tones that the young 'uns can but will be more than happy if it means you don't have to listen to their damn ringtones on the bus anymore.

The highest pitched ultrasonic mosquito ringtone that I can hear is [14.9kHz](#)

f.

## *You are in your twenties*

You can still hear reasonably well and you can play this without my old fart colleagues hearing it which makes you feel kinda good.

The highest pitched ultrasonic mosquito ringtone that I can hear is [15.8kHz](#)

# 12-1 Characteristics of Sound

**g.**

## *You are about 20 years old*

The teen repellent will no longer foil you, but you can still hear some pretty high tones.

The highest pitched ultrasonic mosquito ringtone that I can hear is [16.7kHz](#)

**h.**

## *You are the typical teenager*

You can hear the frequency of the mosquito teen repellent - but probably not for much longer!

The highest pitched ultrasonic mosquito ringtone that I can hear is [17.7kHz](#)

**i.**

## *You are an easily repelled teenager*

The mosquito device was made for the likes of you. You are probably begging to make the noise stop!

The highest pitched ultrasonic mosquito ringtone that I can hear is [18.8kHz](#)

# 12-1 Characteristics of Sound

j.

***You aren't even a teenager yet!***

Your hearing rules! You're either quite young or you've looked after your ears.

The highest pitched ultrasonic mosquito ringtone that I can hear is [19.9kHz](#)

k.

***You are a dog***

Or maybe you are a mosquito, you certainly can't be human.

The highest pitched ultrasonic mosquito ringtone that I can hear is [21.1kHz](#)

l.

***You are a liar***

You claimed to be able to hear a tone that contained absolutely no sound!

The highest pitched ultrasonic mosquito ringtone that I can hear is [22.4kHz](#)

## **12-4 Sources of Sound: Vibrating Strings and Air Columns**

**Musical instruments produce sounds in various ways – vibrating strings, vibrating membranes, vibrating metal or wood shapes, vibrating air columns.**

**The vibration may be started by plucking, striking, bowing, or blowing. The vibrations are transmitted to the air and then to our ears.**

# 12-4 Sources of Sound: Vibrating Strings and Air Columns



**The strings on a guitar can be effectively shortened by fingering, raising the fundamental pitch.**

**The pitch of a string of a given length can also be altered by using a string of different density.**

## 12-4 Sources of Sound: Vibrating Strings and Air Columns

A piano uses both methods to cover its more than seven-octave range – the lower strings (at bottom) are both much longer and much thicker than the higher ones.



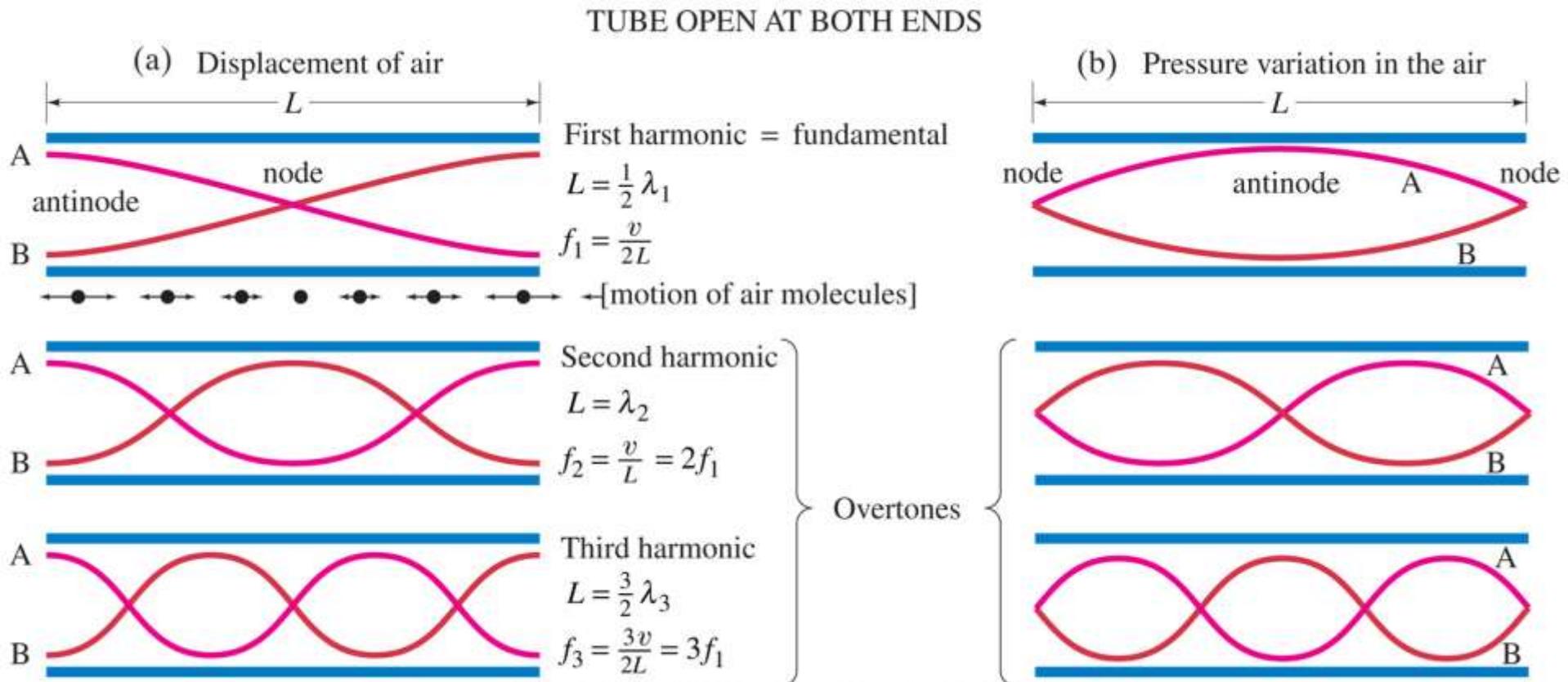
# 12-4 Sources of Sound: Vibrating Strings and Air Columns

**Wind instruments create sound through standing waves in a column of air.**



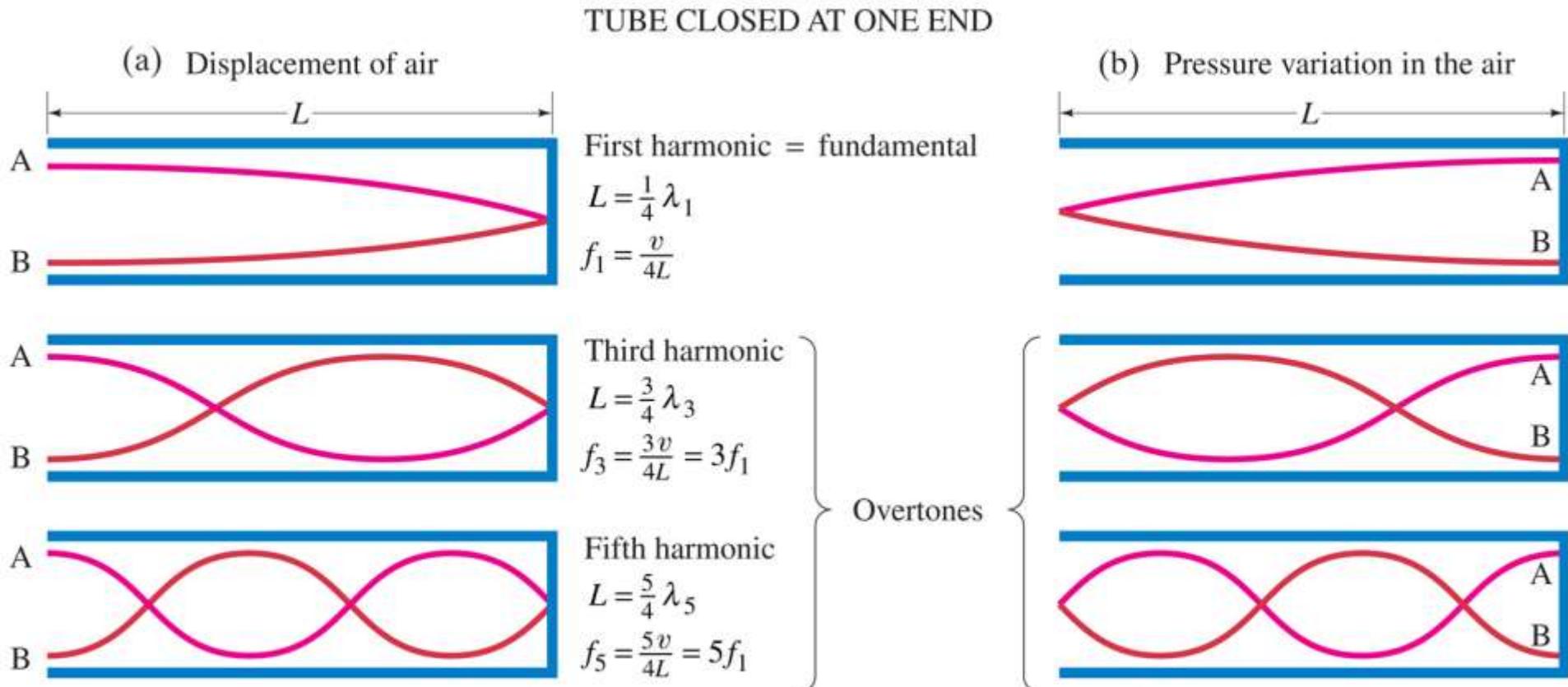
# 12-4 Sources of Sound: Vibrating Strings and Air Columns

A tube open at both ends (most wind instruments) has pressure nodes, and therefore displacement antinodes, at the ends.

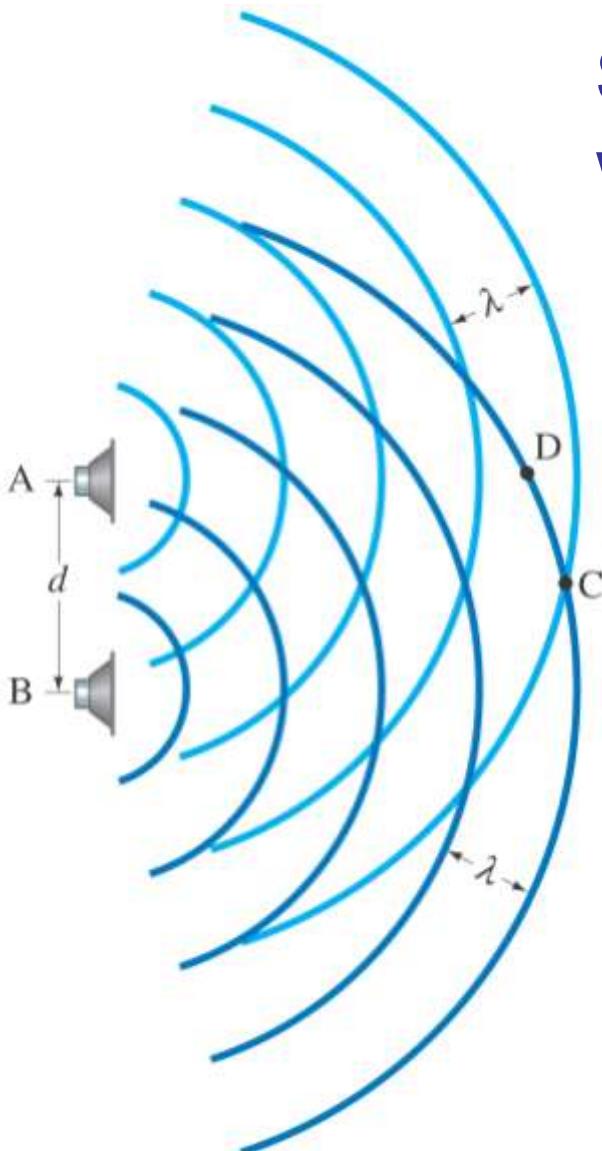


# 12-4 Sources of Sound: Vibrating Strings and Air Columns

A tube closed at one end (some organ pipes) has a displacement node (and pressure antinode) at the closed end.



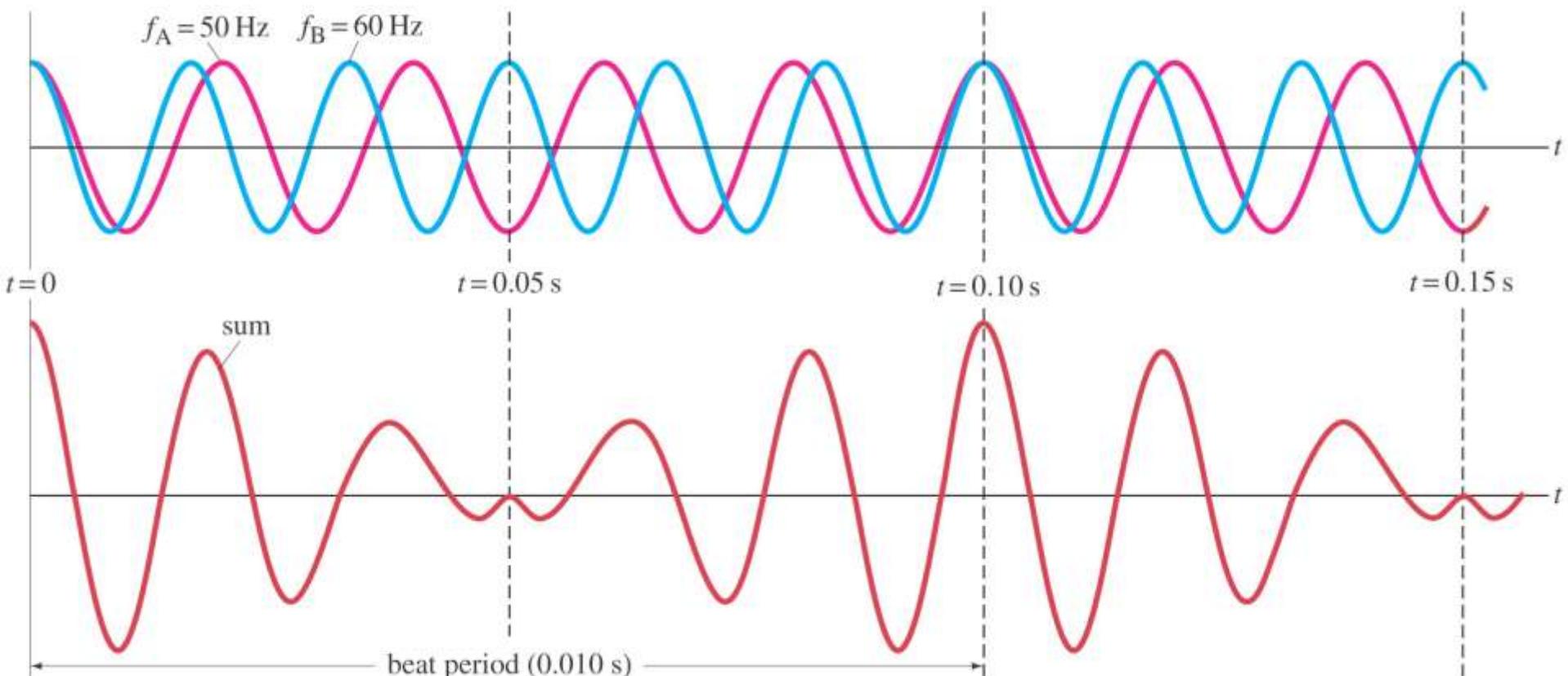
## 12-6 Interference of Sound Waves; Beats



**Sound waves interfere in the same way that other waves do in space.**

# 12-6 Interference of Sound Waves; Beats

Waves can also interfere in time, causing a phenomenon called beats. Beats are the slow “envelope” around two waves that are relatively close in frequency.



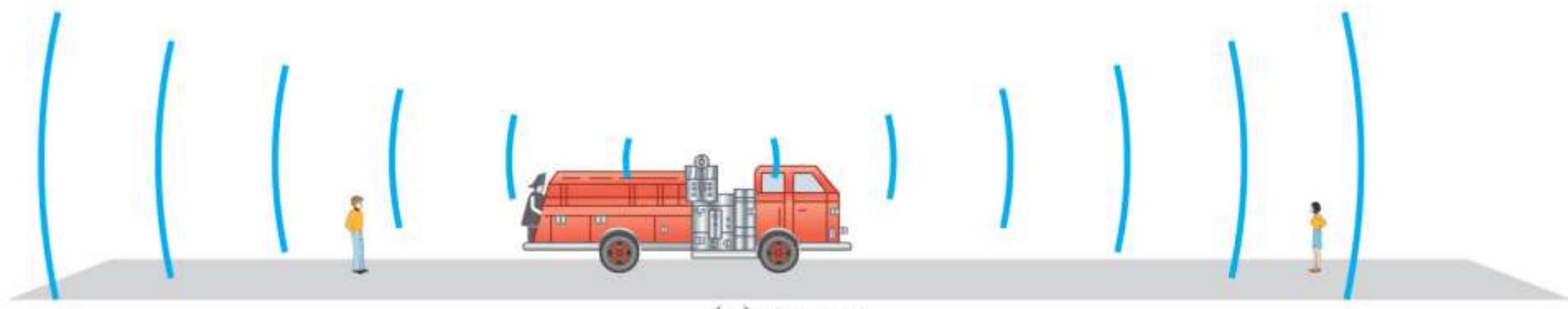
## 12-6 Interference of Sound Waves; Beats



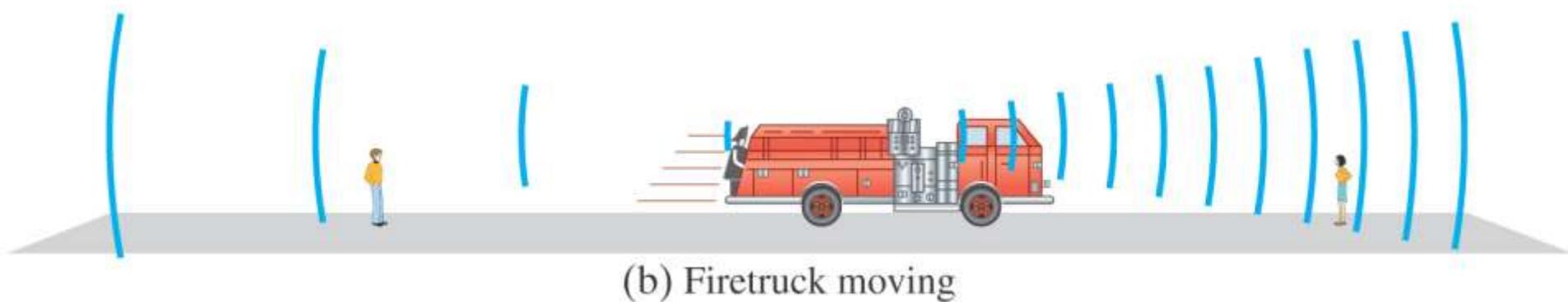
Time for a Gizmo!

# 12-7 Doppler Effect

The Doppler effect occurs when a source of sound is moving with respect to an observer.



(a) At rest



(b) Firetruck moving

## 12-7 Doppler Effect

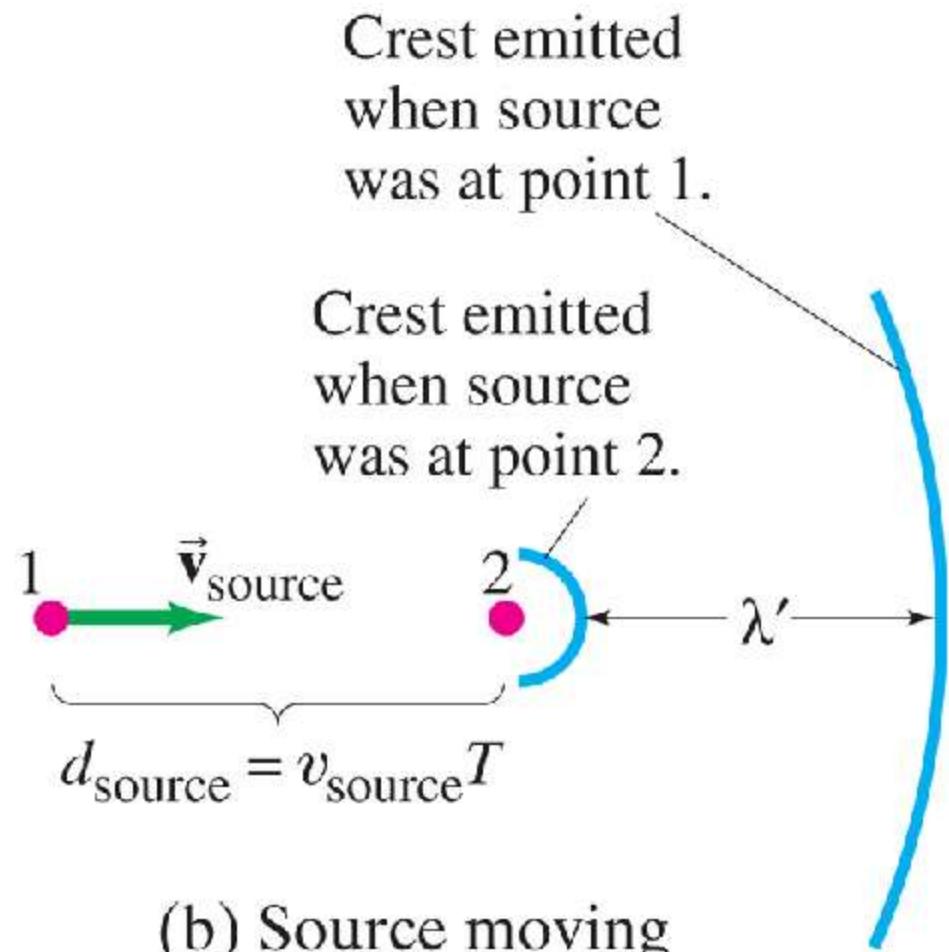
As can be seen in the previous image, a source moving toward an observer has a higher frequency and shorter wavelength; the opposite is true when a source is moving away from an observer.

## 12-7 Doppler Effect



Time for a Gizmo!

# 12-7 Doppler Effect

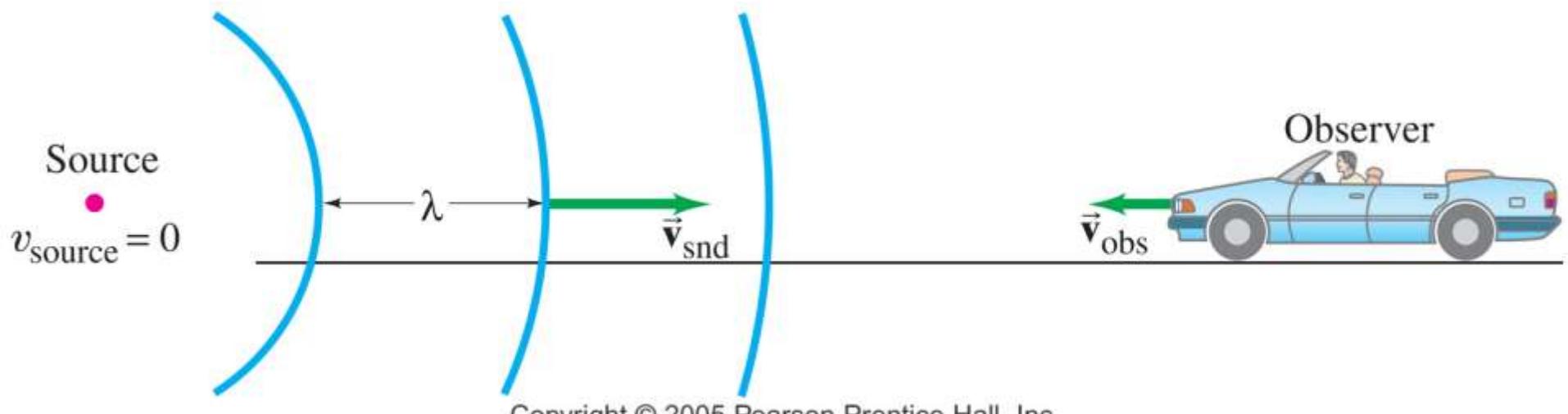


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If we can figure out what the change in the wavelength is, we also know the change in the frequency.

# 12-7 Doppler Effect

If the observer is moving with respect to the source, things are a bit different. The wavelength remains the same, but the wave speed is different for the observer.



## 12-7 Doppler Effect

For convenience, we have a single equation that covers all cases of both a source and observer in motion.

$$f' = f \left( \frac{v_{\text{snd}} \pm v_{\text{obs}}}{v_{\text{snd}} \mp v_{\text{source}}} \right) \quad (12-4)$$