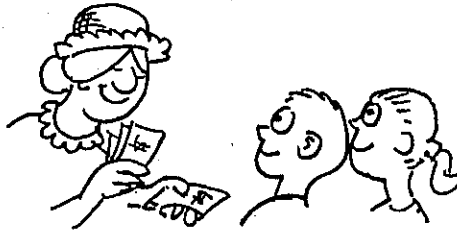


**Concept-Development
Practice Page**

2-2

Free Fall Speed

1. Aunt Minnie gives you \$10 per second for 4 seconds. How much money do you have after 4 seconds? _____



2. A ball dropped from rest picks up speed at 10 m/s per second. After it falls for 4 seconds, how fast is it going? _____

3. You have \$20, and Uncle Harry gives you \$10 each second for 3 seconds. How much money do you have after 3 seconds? _____

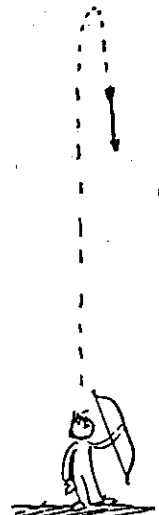
4. A ball is thrown straight down with an initial speed of 20 m/s. After 3 seconds, how fast is it going? _____

5. You have \$50 and you pay Aunt Minnie \$10/second. When will your money run out? _____

6. You shoot an arrow straight up at 50 m/s. When will it run out of speed? _____

7. So what will be the arrow's speed 5 seconds after you shoot it? _____

8. What will its speed be 6 seconds after you shoot it? 7 seconds? _____



Free Fall Distance

1. Speed is one thing; distance another. *Where* is the arrow you shoot up at 50 m/s when it runs out of speed? _____

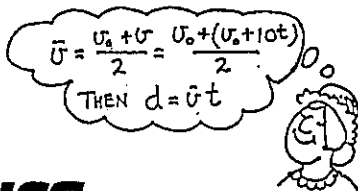
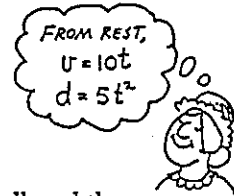
2. How high will the arrow be 7 seconds after being shot up at 50 m/s? _____

3 a. Aunt Minnie drops a penny into a wishing well and it falls for 3 seconds before hitting the water. How fast is it going when it hits? _____

b. What is the penny's average speed during its 3-second drop? _____

c. How far down is the water surface? _____

4. Aunt Minnie didn't get her wish, so she goes to a deeper wishing well and throws a penny straight down into it at 10 m/s. How far does this penny go in 3 seconds? _____

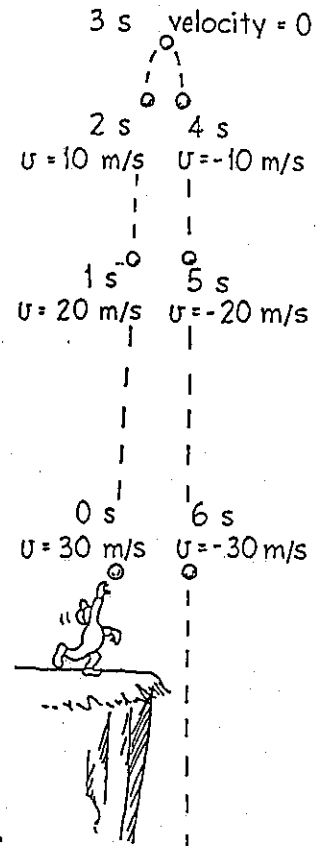


Distinguish between "how fast," "how far," and "how long"!

Straight Up and Down

The sketch is similar to Figure 2.6 in the textbook. Assume negligible air resistance and $g = 10 \text{ m/s}^2$.

- Table 1 shows the velocity data of the figure for $t = 0$ to $t = 8$ seconds. Complete the table. Distances traveled are from the starting point (the *displacements*).
- Table 2 is for a greater initial velocity. Complete it.
- Table 3 doesn't specify an initial velocity. Choose your own and complete the table accordingly.



Choosing up as +, down as -,
 $v = v_0 - gt$
 then falling from rest when $v_0 = 0$,
 $v = -gt$
 or $v = -(10 \text{ m/s}^2)t$

With initial velocity v_0 ;
 $d = v_0 t - \frac{1}{2}gt^2$ or $d = v_0 t - (5 \text{ m/s}^2)t^2$
 Falling from rest when $v_0 = 0$,
 $d = -(5 \text{ m/s}^2)t^2$

Time in seconds	1.		2.		3.	
	Velocity m/s	Distance m	Velocity m/s	Distance m	Velocity m/s	Distance m
0	30	0	40	0		0
1	20					
2	10					
3	0					
4	-10					
5	-20					
6	-30					
7	-40					
8						

Notice g is constant; velocity changes by -10 m/s each second!